

### Interactive Multimedia

### LAP 7 – Unit 3 Lesson 1 and Lesson 2 (Student Project)



Name \_\_\_\_\_

Period \_\_\_\_\_

Date Started \_\_\_\_\_

Date Completed \_\_\_\_\_

**DoDEA Standards**

- ♦PT1f Be proficient in the use of technology.
- ♦PT5d Manage and direct one’s own learning.

**Objectives**

- ♦ Students will demonstrate ways to interact with an animal actor.
- ♦ Students will analyze their performances.

**Resource** Student handouts

**Time Frame** Lesson 1 1 hour  
 Lesson 2 1 – 2 weeks

**Introduction**

Students learn to merge video and computer output. They will learn to set up a studio, to develop a script and storyboard, to interact with animated characters, and to create the final video.

**Assignments**

Where appropriate and possible, written answers must be in complete sentences and keyed. Turn in completed activities as directed by instructor.

**Lesson 1: Introduction to Combining Animations with Live Video**

\_\_\_\_\_ Follow your instructor’s directions to complete Activities 1 and 2.

**Lesson 2: Using Storyboarding to Create a Combined Animation and Video Production (Student Project)**

\_\_\_\_\_ Follow your instructor’s directions to complete Activities 1 – 8.

\_\_\_\_\_ See your instructor for how you will be assessed for this LAP.

**Self Assessment - “I/I can . . . “**

- \_\_\_\_\_ demonstrate ways to interact with an animal actor.
- \_\_\_\_\_ analyze my performances.